Club Tournament Rules

- The tournament organisers will seed players according to the Newton Abbot NineNil ranking list
- The tournaments will run throughout the season and entered players must stick to the deadlines for play
- Courts will be pre-booked for tournament matches. If you cannot play on the specified day, you and your opponent **MUST** play this match at your own expense **PRIOR** to the specified date for the next round
- If you do not show for your match your opponent can take a walkover.
- If the match has not been played, a coin toss by the organisers will decide who moves onto the next round
- Matches will be best of 5 games, point per rally to 15. 2 clear points at 15-all. See below separate details for handicap matches.
- All finals are expected to be played on the finals night, details of which will be given on the sign-up sheet.
- If for any reason you are in the final and unable to play, due to unforeseen circumstances, the person who you beat in the previous round will be expected to play instead. There will be no exceptions for injury

Handicap Tournament Rules

- The tournaments will run throughout the season and entered players must stick to the deadlines for play
- Courts will be pre-booked for tournament matches. If you cannot play on the specified day, you and your opponent **MUST** play this match at your own expense **PRIOR** to the specified date of the next round
- If you do not show for your match your opponent can take a walkover.
- If the match has not been played, a coin toss by the organisers will decide who moves onto the next round
- All rounds up to and including the quarter finals will be the best of 3 games, point per rally to 15. Sudden death at 14-all
- Semi-finals will be the best of 5 games, sudden death at 14-all.
- Where a player has a positive handicap they start on positive points e.g. -34 handicap playing +6 handicap means play starts at -34 to 6
- Where two players are both on a negative handicap the lowest handicap starts on zero and the same number is deducted from the higher handicap e.g. -27 handicap playing -10 handicap means play starts at -17 to 0
- Where two players are both on a positive handicap the lowest handicap starts on zero and the same number is deducted from the higher handicap e.g. +2 handicap playing a +6 handicap means plays start at 0 to 4